

GAME BOY ADVANCE

Horseyz™



INSTRUCTION BOOKLET

UBISOFT®

PLEASE CAREFULLY READ THE SEPARATE HEALTH AND SAFETY PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.

WARNING - Seizures

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, such as while watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

Convulsions

Altered vision

Eye or muscle twitching

Involuntary movements

Loss of awareness

Disorientation

- To reduce the likelihood of a seizure when playing video games:
 1. Sit or stand as far from the screen as possible.
 2. Play video games on the smallest available television screen.
 3. Do not play if you are tired or need sleep.
 4. Play in a well-lit room.
 5. Take a 10 to 15 minute break every hour.

WARNING - Repetitive Motion Injuries and Eyestrain

Playing video games can make your muscles, joints, skin or eyes hurt after a few hours. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms or eyes become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms or eyes during or after play, stop playing and see a doctor.

WARNING - Battery Leakage

Nintendo portable video game systems contain a rechargeable lithium ion battery pack. Leakage of ingredients contained within the battery pack, or the combustion products of the ingredients, can cause personal injury as well as damage to your hardware. If battery leakage occurs, avoid contact with skin. If contact occurs, immediately wash thoroughly with soap and water. If liquid leaking from a battery pack comes into contact with your eyes, immediately flush thoroughly with water and see a doctor.

To avoid battery leakage:

- Do not expose battery to excessive physical shock, vibration, or liquids.
- Do not disassemble, attempt to repair or deform the battery.
- Do not dispose of battery pack in a fire.
- Do not touch the terminals of the battery, or cause a short between the terminals with a metal object.
- Do not peel or damage the battery label.

The official seal is your assurance that this product is licensed or manufactured by Nintendo. Always look for this seal when buying video game systems, accessories, games and related products.

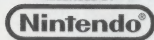
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THIS GAME PAK WILL WORK ONLY WITH THE GAME BOY® ADVANCE, GAME BOY® MICRO, OR NINTENDO DS™ VIDEO GAME SYSTEMS.



LICENSED BY



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Rev-D (L)

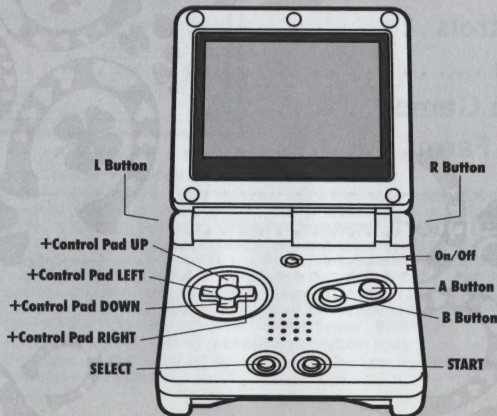
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Getting Started

To begin play, insert the Horsez™ Game Pak into your Game Boy® Advance system and flip the POWER switch to the ON position.



Introduction

In Horsez GBA, you run your own horse farm! Raise your own horses, house guests and riding pupils, improve and expand your farm, and – of course – ride your horse in competitions and on fun outings!



Game Controls

In the Menus

+Control Pad:	Select
A Button:	Confirm selection / Next
B Button:	Cancel selection / Next

In the Game

+Control Pad:	Move character
A Button:	Confirm selection / Open Action menu / Next
B Button:	Cancel selection / Close Action menu / Back
L Button:	Walk (hold to make character run)
R Button:	Walk (hold to make character run)
START:	Open Pause menu

When Riding

SELECT:	Open Options menu
+Control Pad:	Move character
A Button:	Jump
B Button:	Accelerate
START:	Open Pause menu

Your horse can move at four gaits:

- Walk
- Trot
- Canter
- Gallop

Main Menu



New Game



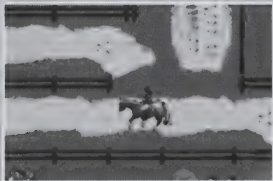
Start a completely new game. First, enter the name you want to use. Then, select the task. (Note: If this is your first game, the only choice available is the first task.) Once you've made all your selections, you're ready to get started. Have fun!



Load Game

Select this option if you want to continue a game on a horse farm you started earlier. Choose one of the existing game scores and confirm your selection.

Ride Out



You want to set off on horseback immediately? No problem. Grab your riding clothes and get going! After you select Ride Out from the Main Menu, you'll have four horses to choose from. The horse you pick will be saddled up and ready to explore the land around your farm. Good luck!

Playing the Game



On a big horse farm, there are lots of daily chores and a lot of unexpected challenges! In addition to stabling other people's horses and taking care of your guests, you'll breed your own new, strong horses. You can also show off your knowledge about horses while teaching riding lessons and training horses. Plus, you can organize competitions and compete yourself! You should have no problem keeping busy...

Options Menu

Press SELECT to display the Options menu. Here, you can open the overview map, view the destinations for your current task, save the current game, or load an old game score.

Pause Menu

When you need a break, press START to go to the Pause menu. From here you can quit or return to the game.

Action Menu

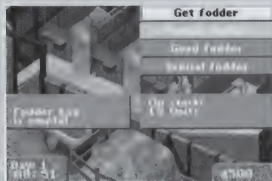
In Horsez GBA, you interact with horses and objects by going into the appropriate building/

house with your character and pressing the A Button. When you do so, different Action menus are displayed listing available action options. You can also use these menus to navigate feed supply and the office. Confirm the individual selections in order to open a corresponding submenu or execute the selected action.

Remember: Once you have selected and activated an action, you cannot stop until it is completed.

Caring for your horses includes cleaning, exercising them, looking after their psychological well-being, and feeding and watering them. The status of a horse and the quality of its care are reflected in the animal values (see pages 12-14).

Feeding



When you choose Feeding, the screen displays the type and quality of feed you have currently selected. Confirm the selection to feed your horse.

Stroking

Pet your animals in order to gain their trust and to make them happy.

Ride Out



In addition to food and affection, your horses need exercise! From time to time, you should get your tack and take a ride out to the beach. Simply choose and confirm the Ride Out Button, and there you go!

Animal Values

Animal values show what kind of shape the selected horse is in. You will get information on status values (health, hunger, thirst, hygiene, satisfaction, and activity) and character values (experience, stamina, and strength). Status values decrease daily and have to be maintained by proper care. Character values are fixed and can be increased by training. They usually don't decrease. The closer a value gets to 100, the better your horse is doing in that value.

In order to see how one of your horses is doing, use the A Button to open the Action menu in the stable, and confirm the horse's name. The different values are listed in the upper left-hand side of the screen.

HLT	60	Max (Stallion)
THI	40	
HYG	40	
STI	40	Stroke
ACT	40	
EXP	100	Brush
STA	100	Scrape hoof
STR	100	
Current		X Do the pattern
Normal		Hide out
5 Units		X Breeding stable
		Treat
Day 1		
12:49		8440

HLT: Health

The health bar represents your horse's total well-being. This value is made up of all the other values. Always make sure the health bar is filled completely! That's how you know your horses are truly happy!

HNG: Hunger

Does your horse have enough to eat?

THI: Thirst

Does your horse have enough water?

HYG: Hygiene

Cleanliness is very important to horses. They only feel well when the corrals are regularly cleaned. To do so, access the Action menu and choose Clean Stable.

SAT: Satisfaction

Are you spending enough time with your horses? Pet them to make them happy.

ACT: Activity

Exercise keeps your horses fit and spry! Play with them and make sure they run enough to keep this value high.

EXP: Experience

Experience shows how accustomed your horse is to riding and to humans.

STA: Stamina

Stamina shows how long the horse can gallop. This value decreases during galloping and temporarily becomes a status value. When the horse rests, however, the value automatically goes back to its original setting.

STR: Strength

Strength determines how high and far a horse can jump. If this value is high, your horse can jump over the highest obstacles without a problem.

The Horse Farm

When the game starts, only your own house and a stable are located on the grounds of your horse farm. During the game, you can put up more buildings and give yourself more to do by adding horse breeding, riding lessons, and competitions.

Your House



This is where you live and work. Use the computer in your office to access data on your horses, view your income and expenses, start new building and upgrade projects, check your supplies, offer riding lessons, and organize competitions. Press the A Button while in the house to open the Action menu and select an action.

The Stable



This is where all your horses live. You can enter the horses' menus in order to take care of them, clean the stable or add feed to the inventory shown in the bottom center of the screen. Press the A Button while in the stable to open the Action menu and select an action.

Building and Upgrades

You can add new buildings and structures or upgrade existing ones using the Action menu while you are in the office.

First, select the structure you want to build or upgrade. The screen that follows will show how much it will cost. Press the A Button to confirm the build or upgrade, and the cost will be deducted from your account.

Many buildings can be upgraded once or twice. Upgrading buildings (like the office or the riding hall) also enables new actions, so you can offer your human and animal guests more activities. However, construction can take time, so the new building won't be available until the next day.

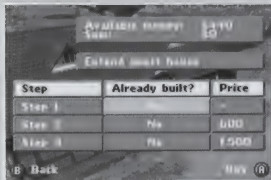
House Upgrade

When you upgrade your house, guests are willing to pay more. The more you upgrade, the higher your income from vacationers.

Stable Upgrade

If you upgrade the stable, you'll have more stalls.

Building a Guest House



If you want to welcome guests at your horse farm, you have to build a guest house. You can upgrade it later in order to accommodate even more visitors.

Building a Riding Hall

After you have built the riding hall, you can offer riding lessons and organize competitions. When you upgrade the hall, you can offer advanced training and add more difficult obstacles for competitions.

Building a Pasture

After building a pasture, you can offer feed, water and exercise to your horses without having to actively worry about it. Therefore, building a pasture lightens your workload quite a bit.

Building a Breeding Stable

This stable has bigger, more comfortable stalls and is peaceful and quiet, which your horses must have in order to breed.

Building a Parking Lot

After you have built a parking lot, more guests will find their way to your farm.

Breeding and Raising Horses

There are two conditions for breeding horses:

1. A breeding stable must be built.
2. You must have two horses of opposite sex.

Only healthy horses can have foals, and happy horses get foals faster than unhappy horses. So, if you want foals, you should select healthy horses and make sure they are always well taken care of during the breeding phase.

Put the selected horses into the breeding stable and continue to take care of them. The

happier they are, the higher the chances that they might have a foal. Once you have two horses in the breeding stable, you should do a pregnancy test on the mare once in a while to make sure you haven't missed anything. Open the Action menu in the breeding stable and confirm with the Test button.

When the mare gets pregnant, the stallion should be removed from the box so that the mare has enough room. During pregnancy, the mare is very sensitive and you should give her lots and lots of attention. After a short while, the foal is born. Now you have to make sure the mare has enough feed and water for herself and the foal.

Once the foal has grown, take both mare and foal back to the stable. Now you have a new horse to either keep and train or sell to somebody else.

Riding Lessons

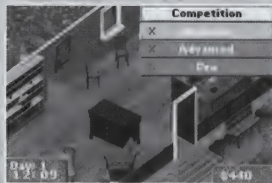
As soon as you have built a basic riding hall, you can start offering riding lessons. To do so, you also need at least one horse that is experienced enough to be ridden by a novice rider. If a guest on your property wants to take a lesson with you, you can select him or her at any time using the Action menu in your office and offer a lesson unit.

Once you start the lesson, you automatically switch to play the student and you will find yourself in the riding hall. Depending on the upgrade level of the hall, you have to perform different tasks.

Beginners start out in the longe ring and can only select from different gaits. You must ride each gait a predetermined number of times to get familiar with them all. You might also be required to ride by certain points in the hall, in order to learn how to steer the horse.

Once the riding hall has been fully upgraded, you can also offer classes to advanced riders. The student must jump a number of obstacles to successfully complete the lesson. As the owner of the farm, you will be paid for each lesson.

Competitions



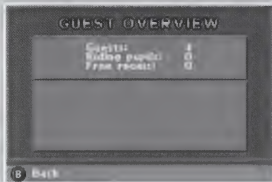
You can organize a competition using the computer in your office. Select Competition from the Action menu and use the challenge levels to set the difficulty and number of obstacles. Show how good you and your horse really are!

Animal Overview



The Animal Overview updates you about the horses on your farm. You can find this overview in the office. Use the overview to determine the state of each horse and gain quick insight into the well-being of your beloved animals.

Guest Overview



Here you can see all the guests and riding pupils present on your farm, as well as how many free rooms you have in the guest house.

Supplies



This option provides a quick overview of what you have in your storage area. It includes feed, supplies, and medications. That way you'll know when it's time to go do some shopping in town.

Statistics



The Statistics option tells you about your income and expenses and how many guests have visited your horse farm.

Town



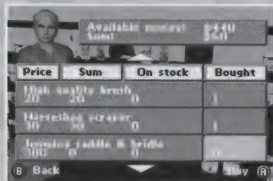
To get to town, leave your farm on the road leading southeast. Here, you can buy all the things you need for your daily work and taking care of your animals. Always keep track of your supplies of feed stock and medications and go get more in town when necessary. For the feed, you can choose between three different quality levels. The quality depends on how the feed satisfies the nutritional needs of the horse. Special

Feed therefore satisfies the horse more and is of better quality than Regular Feed; however, this is reflected in price.

In the Bought column, you can select goods by pressing Up and Down on the +Control Pad and change the number of units you want to buy. You can also see how much of a certain product you already have back home. The cost depends on how many units you select.

Press the A Button to confirm your selection and send the goods immediately to your warehouse. The cost is automatically withdrawn from your account.

Storekeeper



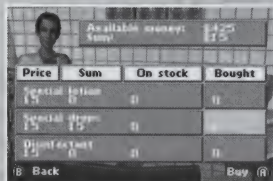
A screenshot of the 'Storekeeper' interface. At the top left is a small portrait of a man. To his right, a box shows 'Available money: 5440' and 'Sum: 0'. Below this is a table with four columns: 'Price', 'Sum', 'On stock', and 'Bought'. The table lists three items: 'High quality Acorn' (Price 20, Sum 20, On stock 0, Bought 1), 'Harvested scythe' (Price 30, Sum 30, On stock 0, Bought 1), and 'Leather saddle & bridle' (Price 100, Sum 0, On stock 0, Bought 1). At the bottom left is a 'Back' button with a left arrow, and at the bottom right is a 'Buy' button with a right arrow.

Price	Sum	On stock	Bought	
High quality Acorn	20	20	0	1
Harvested scythe	30	30	0	1
Leather saddle & bridle	100	0	0	1

Back Buy

In the feed store, you'll find different kinds of feed and many useful accessories.

Veterinarian



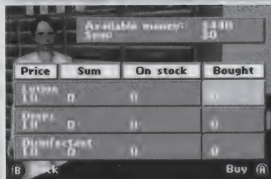
A screenshot of the 'Veterinarian' interface. At the top left is a small portrait of a man. To his right, a box shows 'Available money: 1425' and 'Sum: 15'. Below this is a table with four columns: 'Price', 'Sum', 'On stock', and 'Bought'. The table lists three items: 'Special lotion' (Price 15, Sum 0, On stock 0, Bought 0), 'Special cream' (Price 15, Sum 15, On stock 0, Bought 1), and 'Disinfectant' (Price 15, Sum 0, On stock 0, Bought 0). At the bottom left is a 'Back' button with a left arrow, and at the bottom right is a 'Buy' button with a right arrow.

Price	Sum	On stock	Bought
Special lotion	15	0	0
Special cream	15	15	1
Disinfectant	15	0	0

Back Buy

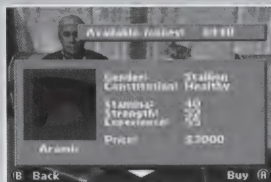
If your horses get sick or injured, you can ask the local vet to come by the farm to check on them.

Pharmacy



The pharmacy has all the medications you need to treat sick animals.

Horse Dealer



At the horse dealer's, you can buy new horses or sell horses you have bred.

Register this game now and stay in the know!

It's simple: Go to www.ubireg.com and register your product, and you will receive a coupon code good for 10% off your next purchase at the Ubisoft online store. You can also get exclusive game updates, participate in surveys, and win cool prizes! Look for the details on www.ubi.com!

Thanks,

The Ubisoft Team

Horsez™

PROOF OF PURCHASE



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Before contacting Ubisoft's Technical Support Department, please first read through this manual. Also browse through our FAQ listings or search the support database at our website, <http://support.ubi.com>. Here you will find the most recently updated information since the game's release.

Whenever you contact the Technical Support Department, please include the following information or have it available if you are calling:

- Full product title
- Game console you are using

Support Over the Internet

This is the best way to find answers to common issues with our games. Our Frequently Asked Questions list is available 24 hours a day, 7 days a week and contains the most up-to-date Technical Support information available, including patches that can be downloaded free of charge. We update the Support pages on a daily basis, so please check here first for solutions to your problems: <http://support.ubi.com>.

Contact Us by Webmail

Due to high volumes of spam, viruses, and other non-support-related contacts, we no longer offer support via standard email. However, we do provide something better, webmail. By taking your questions directly through our website we have completely eliminated all spam contacts. As a result, we are able to respond to your questions much more quickly than we could through standard email. To send us a webmail, simply log into our site at <http://support.ubi.com>.

From this site, you will be able to enter the Ubisoft Solution Center, where you can browse through our lists of Frequently Asked Questions (FAQ), search our database of known problems and solutions, and send in a request for personal assistance from a Technical Support representative by using the **Ask a Question** feature on the Frequently Asked Questions page. Most webmail contacts are responded to within two business days.

Contact Us by Phone

You can also contact us by phone by calling **(919) 460-9778** (for our customers in Quebec we provide French language support at (866) 824-6515). Please note that this number is for technical assistance only. No gameplay hints or tips are given over the Technical Support line. When calling our Technical Support line, please make sure you are in front of your gaming system and have all of the necessary information listed above at hand. Be advised that our Technical Support representatives are available to help you **Monday through Friday from 9 am–9 pm Eastern Time** (French language support available from 7 am–4 pm EST).

While we do not charge for technical support, normal long distance charges apply. To avoid long distance charges, or to contact a support representative directly after these hours, please feel free to browse our Frequently Asked Questions lists or to send us a webmail. Webmail questions usually receive a response within two business days.

Contact Us by Standard Mail

If all else fails you can write to us at:

Ubisoft Technical Support
3200 Gateway Centre Blvd.
Suite 100
Morrisville, NC 27560

Return Policy

Please do not send any game returns directly to Ubisoft before contacting Technical Support. It is our policy that game returns must be dealt with by the retailer or online site where you purchased the product. If you have a damaged or scratched CD, please visit the FAQ listing for your game and get the latest replacement policy and pricing. We will not accept unsolicited returns/exchanges without prior approval and an RMA (Return Materials Authorization) number from a support representative.

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Product / Documentation Replacements

Please contact a Ubisoft Technical Support representative directly before sending your product to us. In many cases, a replacement is not the best solution. Our Support representatives will help you determine if a replacement is necessary or available. You will need to first acquire an RMA (Return Materials Authorization) number to process your return or replacement. Without an RMA number from a support representative, your replacement request will not be processed.

If we determine a return or replacement is necessary:

Within the 90-Day Warranty Period

Please return the product (media only) along with a copy of the original sales receipt, showing the date of purchase, a brief description of the difficulty you are experiencing including your name, address (no PO boxes), and phone number to the address below. If the product was damaged through misuse or accident (cracks, scratches), or if you do not have a dated sales receipt, then this 90-day warranty is rendered void and you will need to follow the instructions for returns after the 90-day warranty period.

After the 90-Day Warranty Period

Please return the product (media only) along with a check or money order for the amount corresponding to your product (see replacement fees below) made payable to Ubisoft, a brief description of the difficulty you are experiencing, including your name, address (no PO boxes), RMA number, and phone number to the address below.

Replacement Fees

Our most recent replacement fee schedule is available online. Please visit <http://support.ubi.com> for an updated price list.

Warranty Address and Contact Information

Phone: (919) 460-9778

Hours: 9 am–9 pm (EST), M–F

Address:

Ubisoft Support • 3200 Gateway Centre Blvd. • Suite 100 • Morrisville, NC 27560

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